**Description:** This project showcased a simple person going through life from a baby to the grave.

To simulate movement 2 different images were used by making one slightly different from another. The objects that move on screen did so through tweeners.

*Project Layout*

Note: A song plays throughout the project

Title

Scene 1: baby jumping out of crib and crawling (baby crying sound & baby room background)

Scene 2: kid walking through a school (school bell sound and high school background)

Scene 3: graduate at a Graduation ceremony in university (group of students celebrating graduation in background and cheering sound)

Scene 4: A person working at an office (ticking clock and office background)

Scene 5: A person walking around with a money bag depicting that they are rich (money sound and depiction of wealth in background)

Scene 6: An older person on vacation (enjoying retirement) (beach paradise background)

Scene 7: A handicapped elderly person watching memories on the TV (TV static sound and living room background)

Scene 8: The person is in the hospital dying (hospital monitor sound and hospital background with object bed)

Scene 9: Graveyard that depicts the person had died (graveyard background with wind noise, very faint but can hear it if you pay attention)

Credits

Some minor adjustments were made from the storyboard. I put a soundtrack throughout the video instead of just the end as I thought it would be better. I also changed the sounds specified slightly in the storyboard and added additional sounds to enhance the immersion.

**Instructions:** You can either run it in the browser the project or run it through an application that can play SWF files (use the SWF file to play the video), if you wish to open the actual file used to make the project, you need abode animate CC 2018

**Applications used:** Photoshop CC for making the images and Animate CC for making the video and MP3 cutter online to shorten audio tracks for the multimedia project

All the artwork was created by me. It is all listed in files in both the photoshop format and the gif final format (in the picture folder)

All sound was found from the internet, all copyrights are credited and copyright rules are attached with the submission, most just require credit which was given in the credits section of the project. Date of last access was December 13, 2017 for all audio files.

Note: Some tracks were cut and shortened to work with this project. Original and new versions are included in the sound folder

**Music from Bensound (sound track memories)**

Link: <https://www.bensound.com/royalty-free-music/cinematic>

**Sound effects from Soundbible**

Baby crying sound

<http://soundbible.com/557-Baby-Crying.html>

Ticking clock

<http://soundbible.com/1580-Ticking-Clock.html>

Applause Sound

<http://soundbible.com/988-Applause.html>

School Bell

<http://soundbible.com/1423-School-Bell.html>

Cha Ching Register

<http://soundbible.com/1997-Cha-Ching-Register.html>

TV static

<http://soundbible.com/1611-TV-Static.html>

ECG

<http://soundbible.com/1730-ECG.html>

Wind

<http://soundbible.com/1810-Wind.html>